

# Blizzard

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PREVIEW

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Snare Drum ca. 30 sec. Rimshot

Player 1 *ff*

Bass Drum damp immediately after hit after hit

Player 2 *fff*

Tambourine *ff*

Player 3 *ff* Rimshot

Player 4 *ff*

Field Drum *ff*

Windmachine stop as fast as possible To Cas.

Player 5 *f*

Computer Reverse-Effects

$\text{♩} = 84$

3

S. D. *mf*

B. D. *mf* *secco*

Tamb. *mf*

F. D. *mf*

Cast. *mf*

7

S. D.

B. D.

Tamb.

F. D.

Cast.

PREVIEW

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